

“Putting Passion Into Action”

Games to activism youth in rural areas

a training organized in the context of the Erasmus+ program

Albania - March 2016

Introduction

In organizing the training “Putting passion into action: games to activism youth in rural areas” we wish to give opportunities to local organizations from Albania and from the South East Europe (SEE) countries plus countries from the European union to learn new ways of activating young people, especially youngsters with fewer opportunities.

The training will cover such topics as the theory and practice of game playing, workshop planning, adapting games to different target groups, and the use of traditional and folk games as a tool for non-formal learning. The training will use as a starting point in youth work and provide participants the opportunity to bring their own games and adapt them to a non-formal learning environment; and the opportunity to develop their practical skills in leading games workshops.

Lead Organization: The Richter Foundation (The Netherlands)

The Richter Foundation is a Dutch not for profit organization based in Den Helder, which has been working in the field of international cooperation for almost 20 years. Richter is run by a team of professionals in the field of arts and cultural movement and each year organizes around 15 cultural events throughout Europe. Richter has co-operated with all the EU member states and for the last 15 years has been active in the South East Europe countries and are an major European player in the Erasmus+ programme’s.

Project summary

In organizing this training, the partners wish to give opportunities to organizations from South East Europe (SEE) countries plus countries from the European union to share their experiences and to gain knowledge and new skills in the fields of youth work, as well as establishing new contacts and developing common project ideas. This project will bring together up to 20 youth work professionals and youth leaders to work together to explore the theme games in youth work practice.

A special focus will be considered on creating local impacts and on providing information about Erasmus+ Program. The trainings course is led by an international team of experienced trainers and is open for member states of the European Union and SEE countries and member countries of the European Union.

Aims and objectives

The aims of the training are:

- to explore the theme of games in youth work practice;
- to advocate for the techniques of informal learning;
- to explore the aims and objectives of the European Union's Erasmus+ programme, and to place it in the context of youth work;
- to develop cooperation across Europe and enhance European networking.

The objectives of this project are for participants:

- to learn about youth work practice across Europe;
- to understand the theory and practice of game playing;
- to explore the techniques of successful workshop planning;
- to develop practical skills in leading games with young people;
- to be able to use techniques of non-formal learning with volunteers within their own organizations;
- to have a good working knowledge of the Erasmus+ Programme;
- to develop new projects together.

Working methods

The training is designed as a process of informal learning and peer education using participants own experiences in the fields of youth work and international cooperation. To be successful this will require participants to have an active input in sharing knowledge and experience, and to be willing to learn new skills from the trainers and from each other.

The methods employed during the training will include:

- verbal and visual presentations
- small group discussions
- plenary debates
- game playing
- drama exercises
- study visits
- cultural presentations.

Participants

Richter has in recent years found out that a small elite group participates in many trainings in the framework of the Erasmus+ Programme within a short space of time. Together with our training partners we want to avoid this, and to give inexperienced

participants the chance to participate in project that are funded by the Erasmus+ program.

To succeed in the stated aims and objectives, the training needs inexperienced European youth workers/leaders who have some experience in the field of youth work and youth arts and who have a mandate to represent their own organizations. It is recommended that the candidate had been participated ones or twice in an youth activity and to have some practical experience in youth work.

Note that international EVS volunteers cannot be included as participants in this training as they are already receiving funding from the Erasmus+ programme and this type of double funding is not allowed under the rules of the programme. However, previous EVS volunteers or those who want to do EVS in the future will be very welcome to apply.

Should it appear during the training that a participant is already well experienced within the previous Youth in Action and Erasmus+ programme, then we will not reimburse the travel expenses. We will have 18 places (maximum) available and the applicants should fulfill the following conditions.

They should have:

- the ability to use English as the working language throughout the project;
- a willingness to fulfill an open and active role in the training;
- the availability to attend the full duration of the project;
- an opportunity to share new information, skills and contacts within their own organization;
- an ambition to set up new projects in the field of the Erasmus+ programme;
- a certain mandate to make concrete agreements with other organizations.

Venue

The location will be in Albania.

Duration

Date: 26 march to 01 April 2016
Five full working days, plus two days for traveling.

Participation fee

The participation fee for the project is 30€.

Financial information

Almost all expenses will be covered by funding from the EU Erasmus+ Programme. This includes food and accommodation and all training costs. Travel expenses (home to home) will be reimbursed, based on the Erasmus+ distance calculator.

Application and selection of participants

Participants will be selected by project leaders on the basis of:

- the profile of participants as described above;
- the rules of the Erasmus+ Programme;
- the experience, expectations and training needs of the applicants;
- the desire to create a balance in the range of participating organizations;
- the desire to create a balance in the range of geographical areas represented.

Successful applicants will receive confirmation of their participation, followed by more detailed information when the funding is confirmed by the EU's Erasmus+ Programme.

If you have any further questions, please feel free to contact:

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